Smart Innovation Micro-Program to Cultivate Cross-Disciplinary Information Talents

Campus focus

To cultivate interdisciplinary talents with potential for intellectual innovation, equip students in non-information software engineering fields with backgrounds in artificial intelligence, digital technology, and software development, allowing them to possess problem—solving abilities in information technology, the university has received funding from the Ministry of Education's "Smart Innovation Key Talent Project" to become a demonstration school for cultivating interdisciplinary talents with potential for intellectual innovation. Starting this semester, 2 micro—programs, "Multimedia and Human—Computer Interaction Technology and Applications" and "Commercial English Industry", will be offered, taking the first step in talent cultivation.

The project, hosted by Vice President for Academic Affairs Hui—Huang Hsu, plans micro—programs with artificial intelligence and digital technology as the core. The courses include basic programming languages, practical applications, and industry internships, aiming to allow students to easily learn AI—related knowledge and meet future employment trends. The

"Multimedia and Human—Computer Interaction Technology and Application" micro—program cultivates students' ability to integrate AI, multimedia games, and communication technology through programming languages, multimedia technology, and AI training. The "Commercial English Industry" micro—program equips students with the ability to be employed in the industry through programming design, scenario—based teaching, commercial and AI technological English knowledge. Students don't have to apply to take the above micro—courses, just complete the course selection process by themselves during the course selection period. After completing 11 credits of a single micro—program, students can apply for a certificate of completion. Fore more information, please refer to the website of the Department of Information and Communication.

智慧創新



微學程計畫

因應未來產業發展趨勢,提升資訊應用能力

本計畫從多媒體應用或商業英語領域

跨域結合人工智慧與資訊面向,培育資訊軟體相關領域的人才

開設 多媒體與人機互動技術與應用 與 商用英文產業 兩個微學程





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智慧創新關鍵人才躍升計畫 微學程課程一覽

微學程名稱	開設課程	學分數	心選修
「多媒體與人機互動技術與應用」微學程	Python 程式設計	3	必修
	設計思考工具與方法	3	至少選修6學
	多媒體技術槪論	2	
	人工智慧與 互動多媒體	2	
	電腦視覺與 多媒體檢索	2	
	Unity 遊戲 程式設計	2	
	互動新媒體 整合專題	2	必修
「商用英文產業」 微學程	Python 程式設計	3	必修
	設計思考工 具與方法	3	至少選修6學分
	多媒體技術槪論	2	
	人工智慧與 互動多媒體	2	
	情境式英語 口語表達	2	
	沉浸式商用 英文	2	
	商用英文教 學專題實作	可 学 风	必修