400 Audiences Go Wild for OpenClaw as NVIDIA GTC 2026 Sweeps Campuses

Campus focus

The globally renowned AI event NVIDIA GTC 2026 was recently held in San Jose, California. On March 20 at 2:00 PM, Tamkang University's College of Artificial Innovative Intelligence, College of Engineering, and Office of International and Cross-Strait Affairs jointly hosted the "NVIDIA GTC 2026 Keynote Watch Party" at the Hsu Shou-Chlien International Conference Center, attracting around 400 participants from both on and off campus. Attendees included students from Tamkang and local high schools such as Tamkang Senior High School and Shi-Yu High School, parents, teachers from other institutions, and industry representatives. The audience gathered to watch the keynote by Jensen Huang and follow the latest developments on OpenClaw.

In his opening remarks, Dean Tzung-Hang Lee of the College of Engineering and College of AI Innovation highlighted the university's active promotion of AI education and industry collaboration in recent years. Partnerships have been established with companies such as Delta Electronics and Microsoft, with over 300 AI-related courses offered to provide both theoretical and practical training. He emphasized that these initiatives enable students to engage with cutting-edge AI technologies, broaden their perspectives, and gain hands-on experience. He added that Tamkang has long been committed to AI-driven educational transformation, encouraging young people eager to grasp AI industry trends to view the university as the starting point for building career competitiveness.

Providing Chinese-language commentary, NVIDIA-certified instructor Feng-Chih Hsu from CAVEDU Education explained that this year's GTC focused on "Agentic AI," which is rapidly becoming mainstream. Unlike traditional AI as a supporting tool, Agentic AI can autonomously complete tasks, integrate data, and make decisions. He noted that the development of these technologies will directly impact industrial structures and market

dynamics, extending from software to physical systems and real-world applications, including robotics, semiconductors, and data computing. Taiwanese companies are also deeply involved in these areas, highlighting the direction of future industry transformation.

In his keynote, Jensen Huang emphasized that AI is undergoing a fundamental transformation, from perception and generation toward autonomous, task-executing "Agentic AI." The open-source AI agent platform OpenClaw, humorously nicknamed "lobster," can not only answer questions but also autonomously perform tasks, make decisions, and take actions with minimal user input. Meanwhile, NVIDIA's enterprise-grade platform NemoClaw integrates software tools and security mechanisms. As explained by Hsu, it is "like putting the lobster in a box," enabling AI agents to be safely and scalably deployed in enterprise environments. Huang further described this shift as transformative: "Every carpenter and electrician can become an architect through AI empowerment." In other words, students must learn how to collaborate with AI—breaking down complex problems and integrating AI into real-world workflows—to enhance their future career competitiveness.

With university entrance exam results recently released, many high school students attended the event. Wei-Hsuan Chen, a senior who has applied to Tamkang's Department of Japanese, said the concept of Agentic AI impressed her the most, describing it as "having an extra person to help complete tasks." She noted that she already uses AI to organize application materials, helping her present her strengths more clearly, and expressed excitement about studying at Tamkang. At the same time, she emphasized the importance of maintaining independent thinking when working with AI to ensure accurate judgment and verification of results.


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